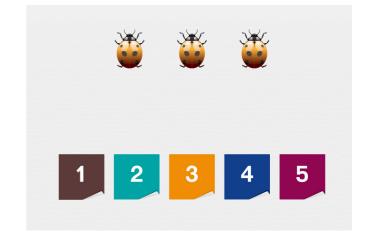
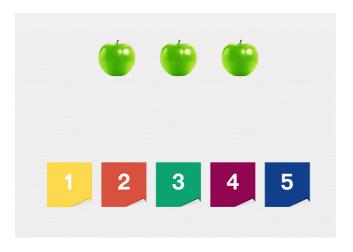


## Count from 0 to 9

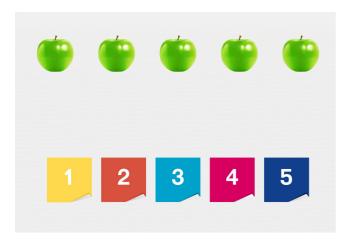
Circle the number that matches the number of objects above it

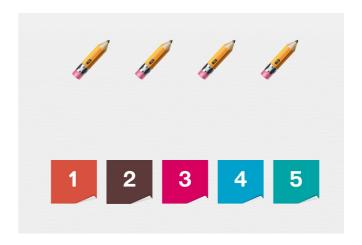












## myBlee Math